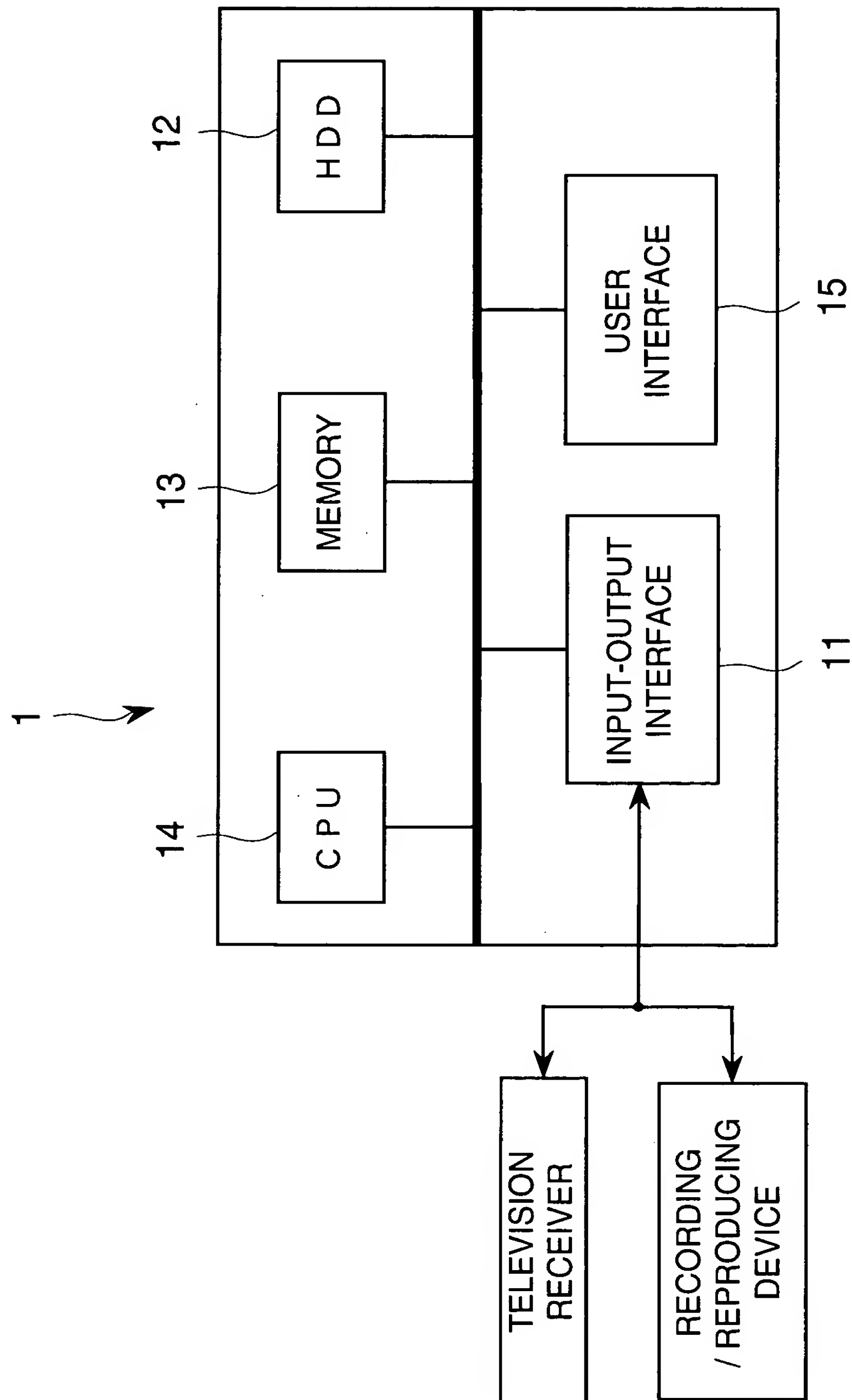


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Fig.1



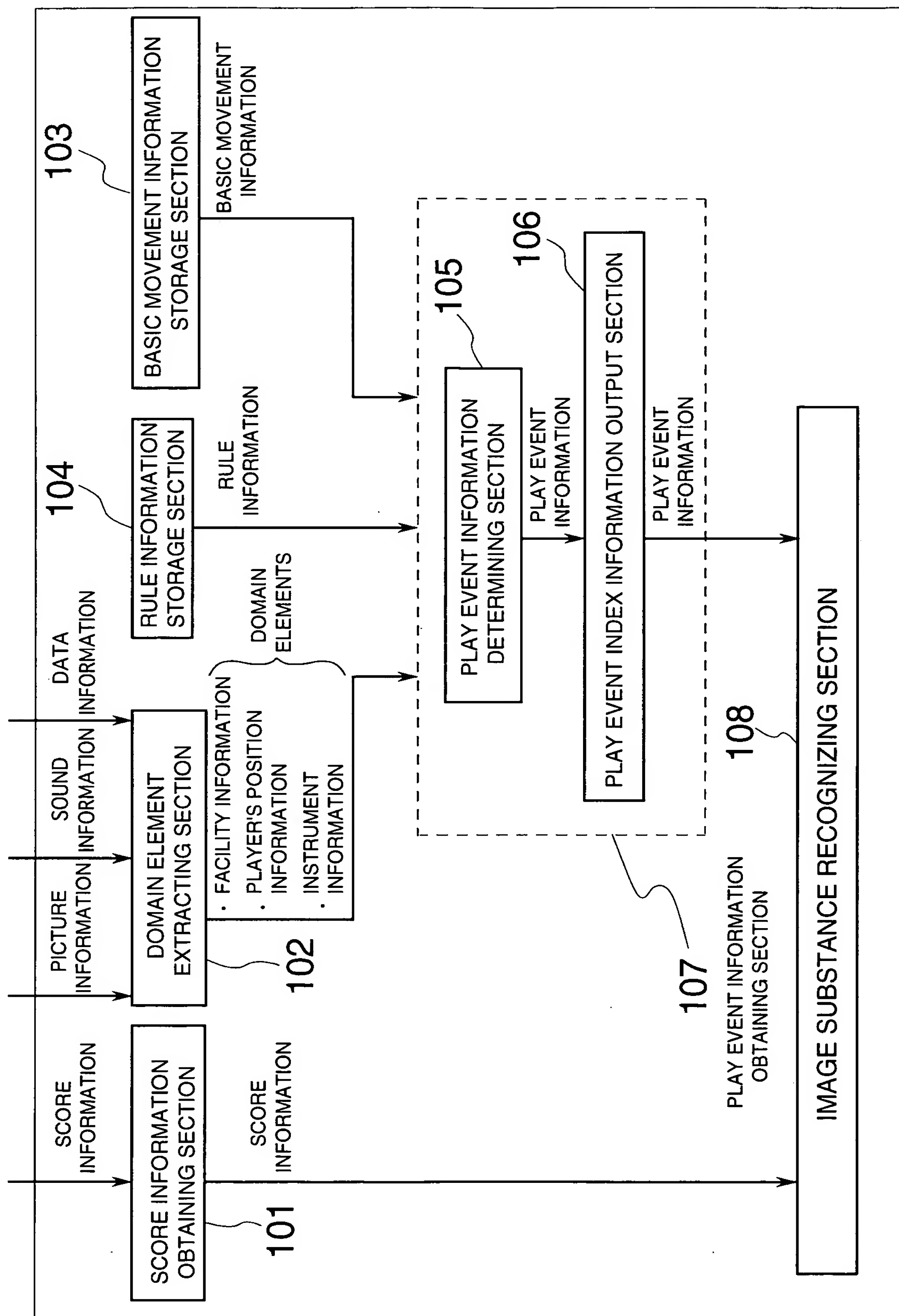
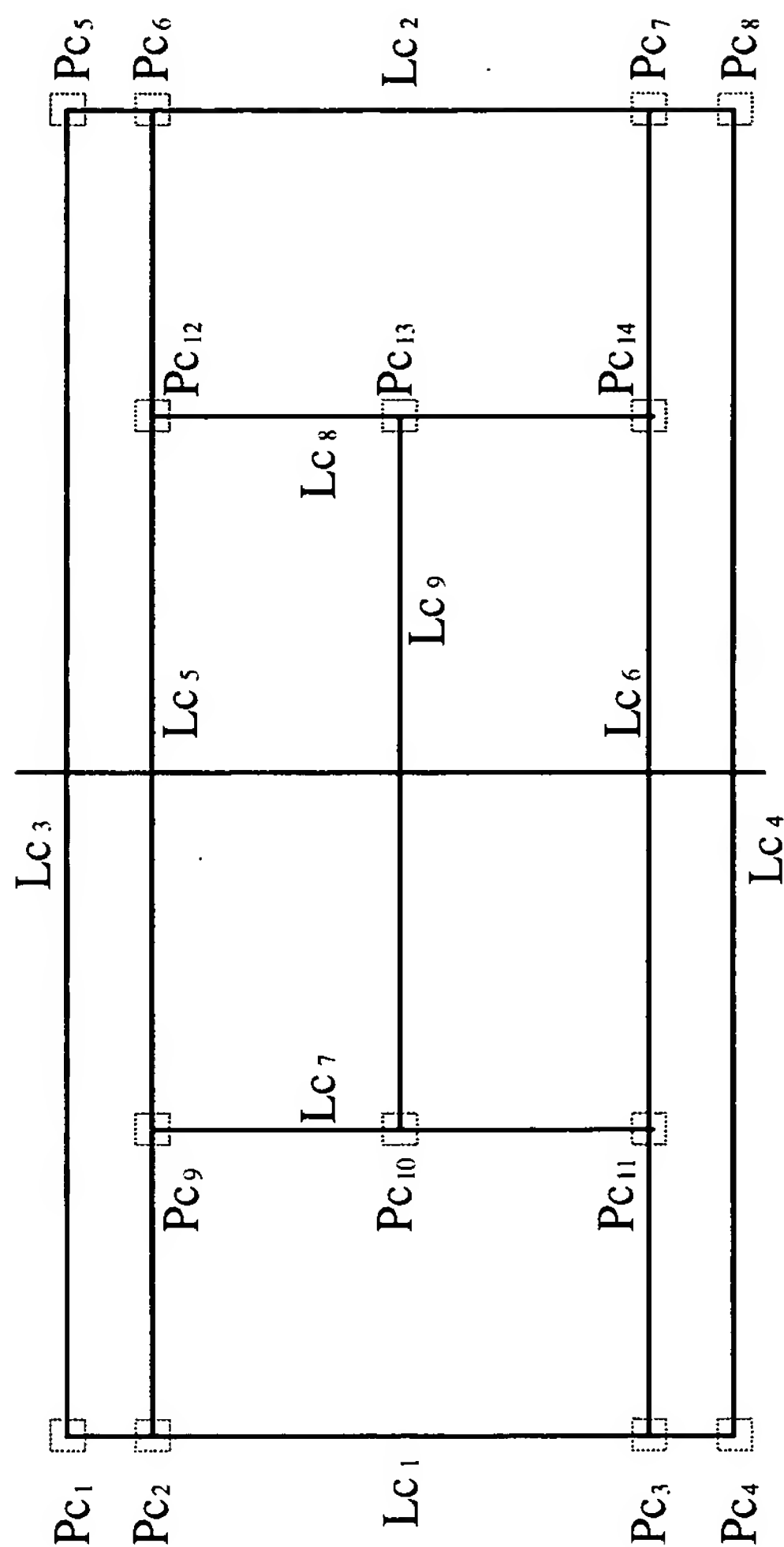


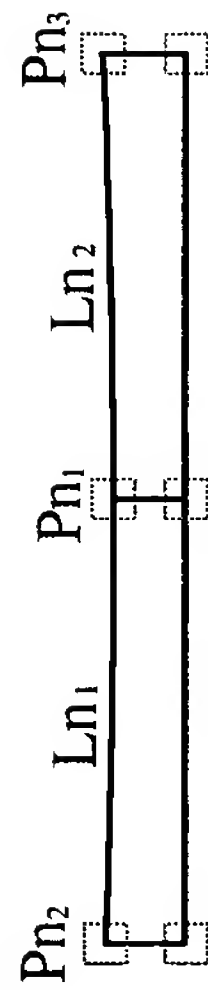
Fig.3



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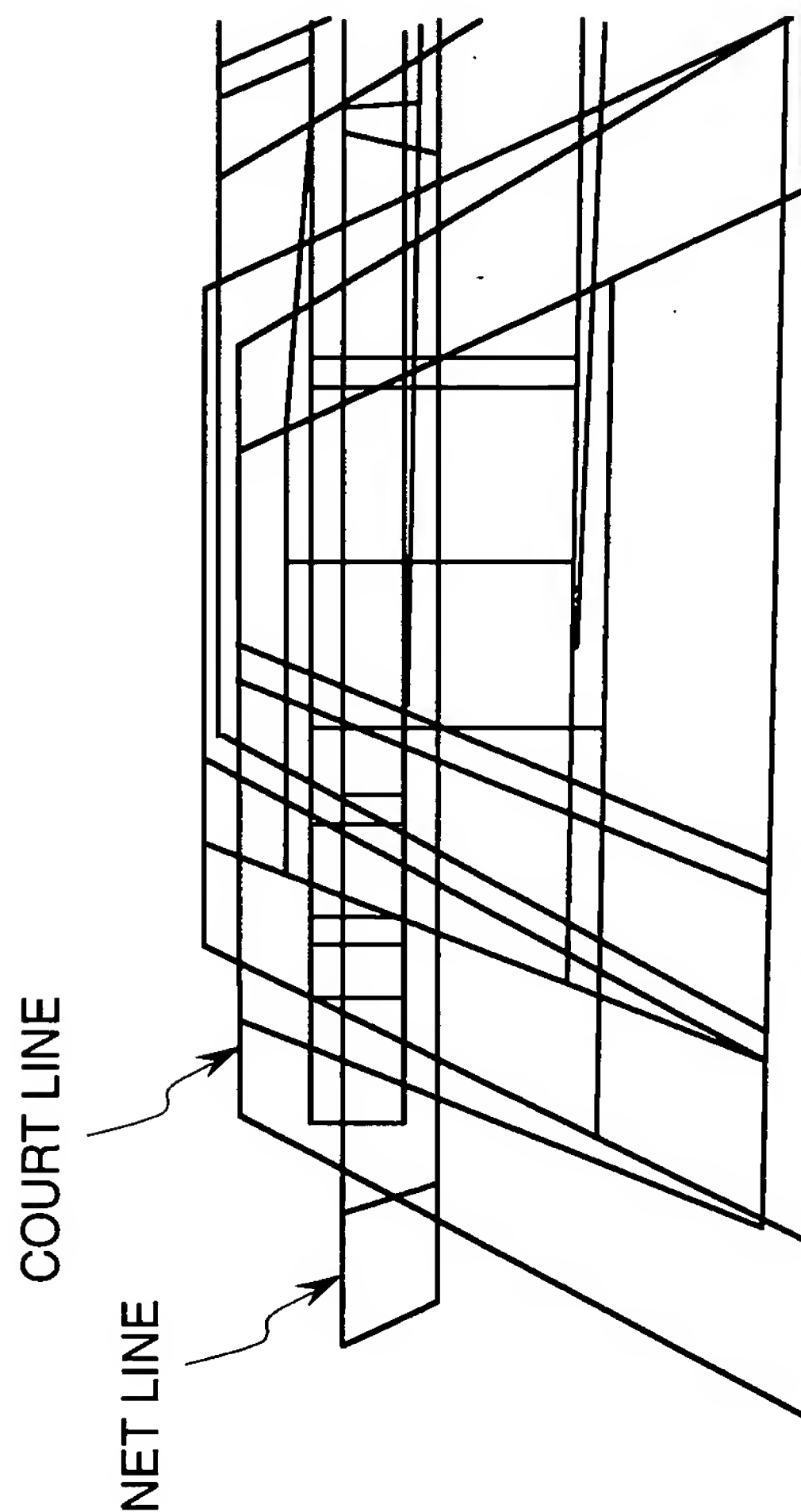
Fig.4



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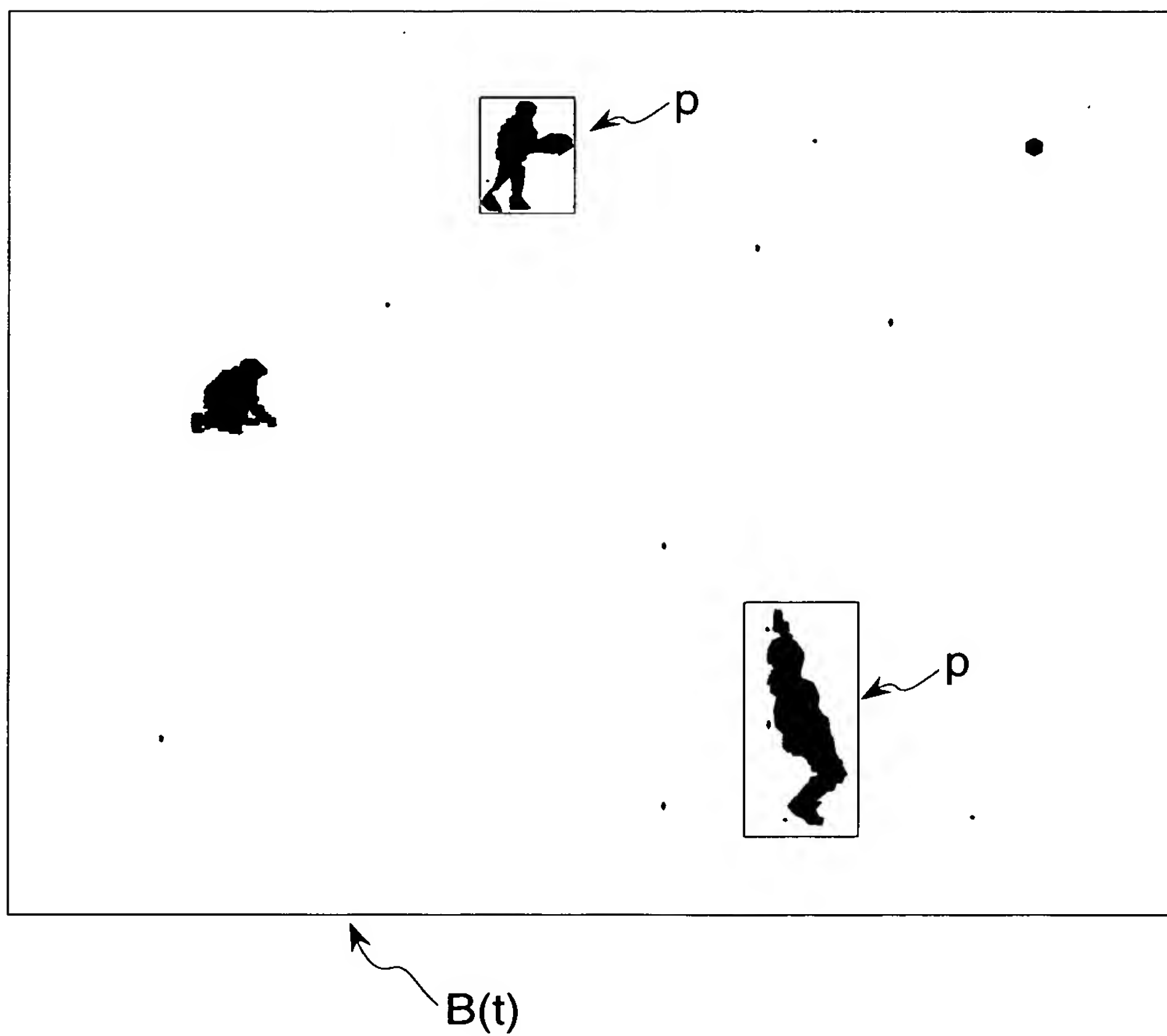
Fig. 5



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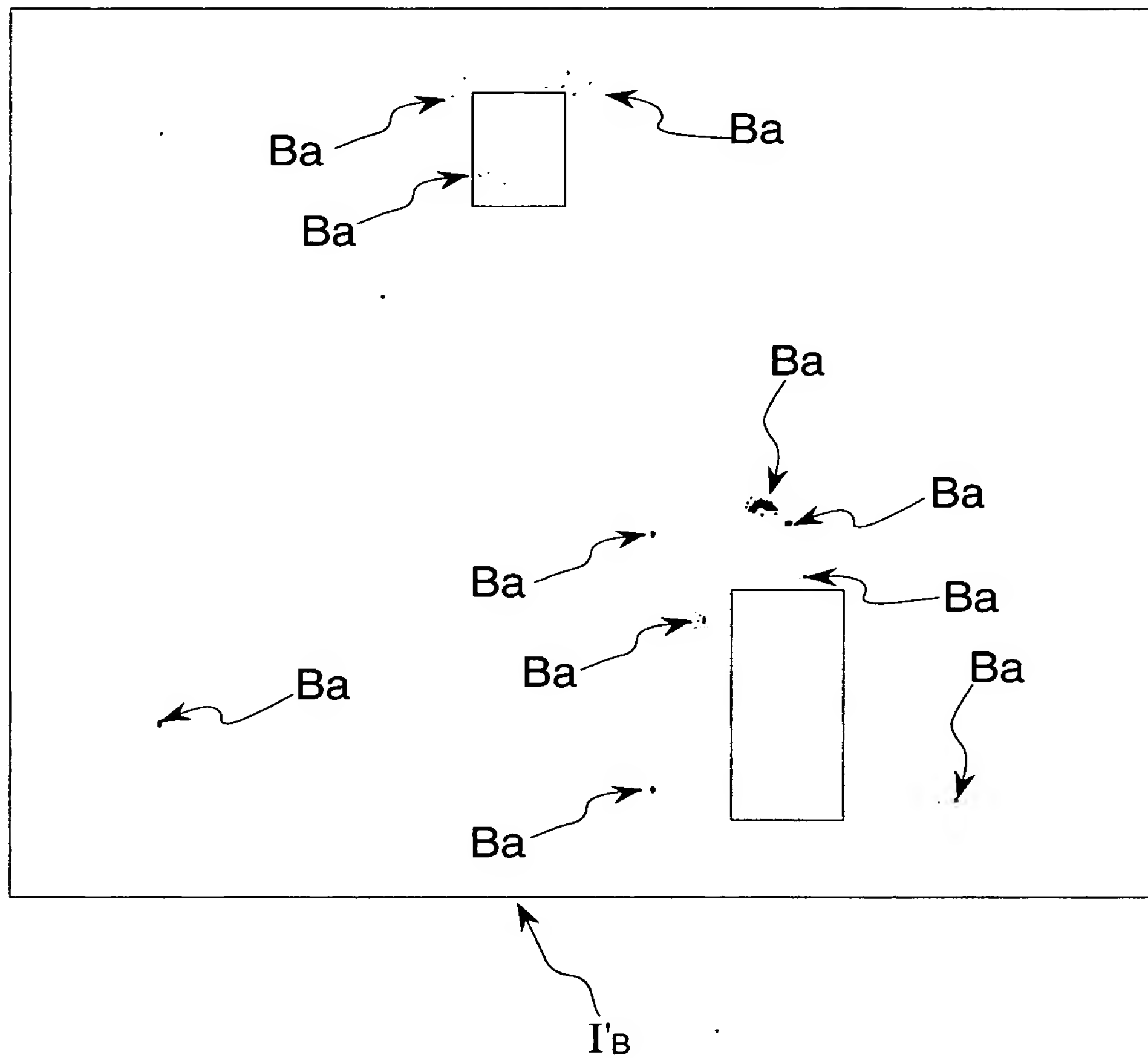
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Fig.6

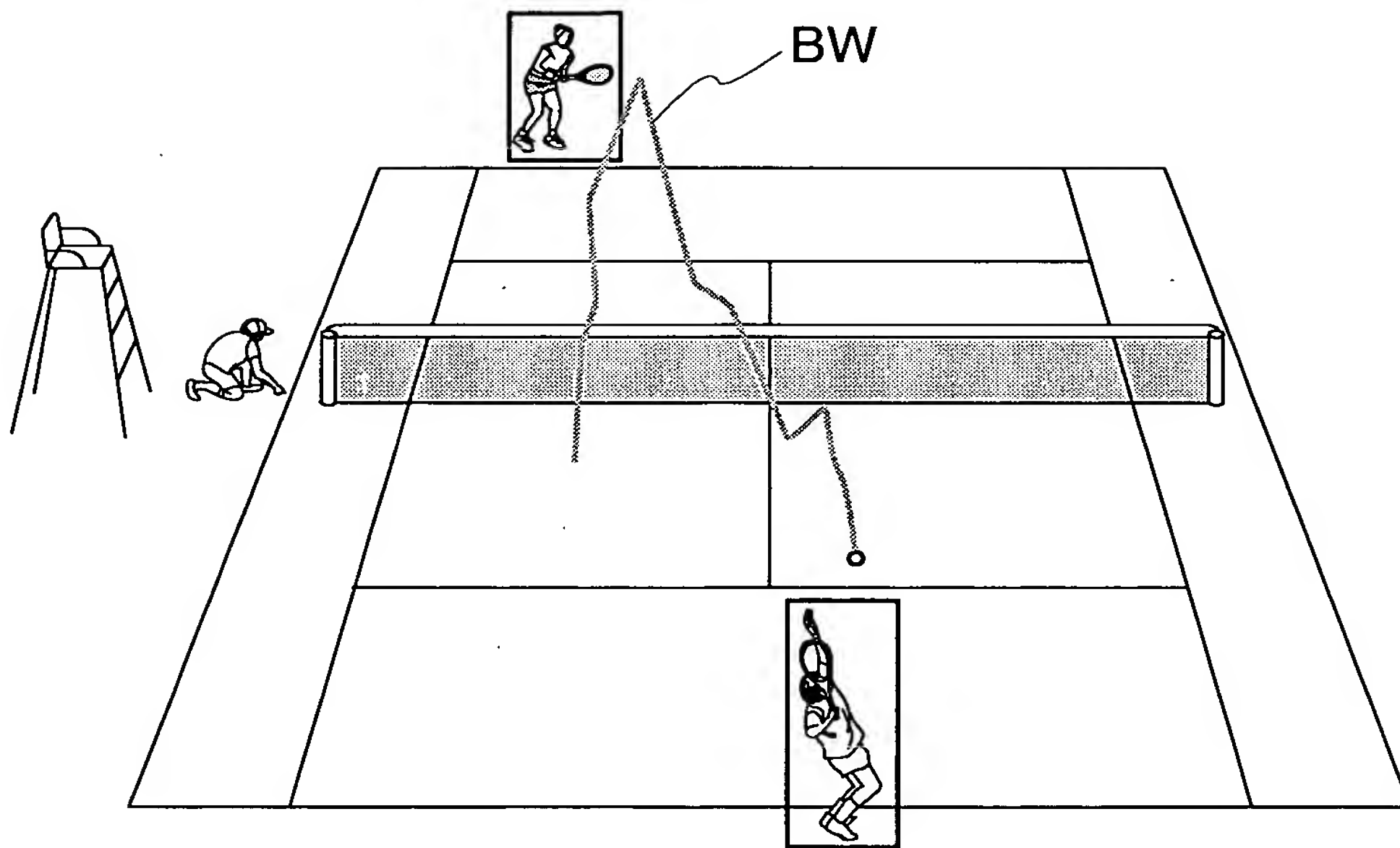


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Fig.7



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Fig.8



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Fig.9

| BASIC MOVEMENT INFORMATION ID | BASIC MOVEMENT INFORMATION |
|----------------------------------|-------------------------------|
| K0001 | stay |
| K0002 | move |
| K0003 | forehand-swing |
| K0004 | backhand-swing |
| K0005 | overhead-swing |

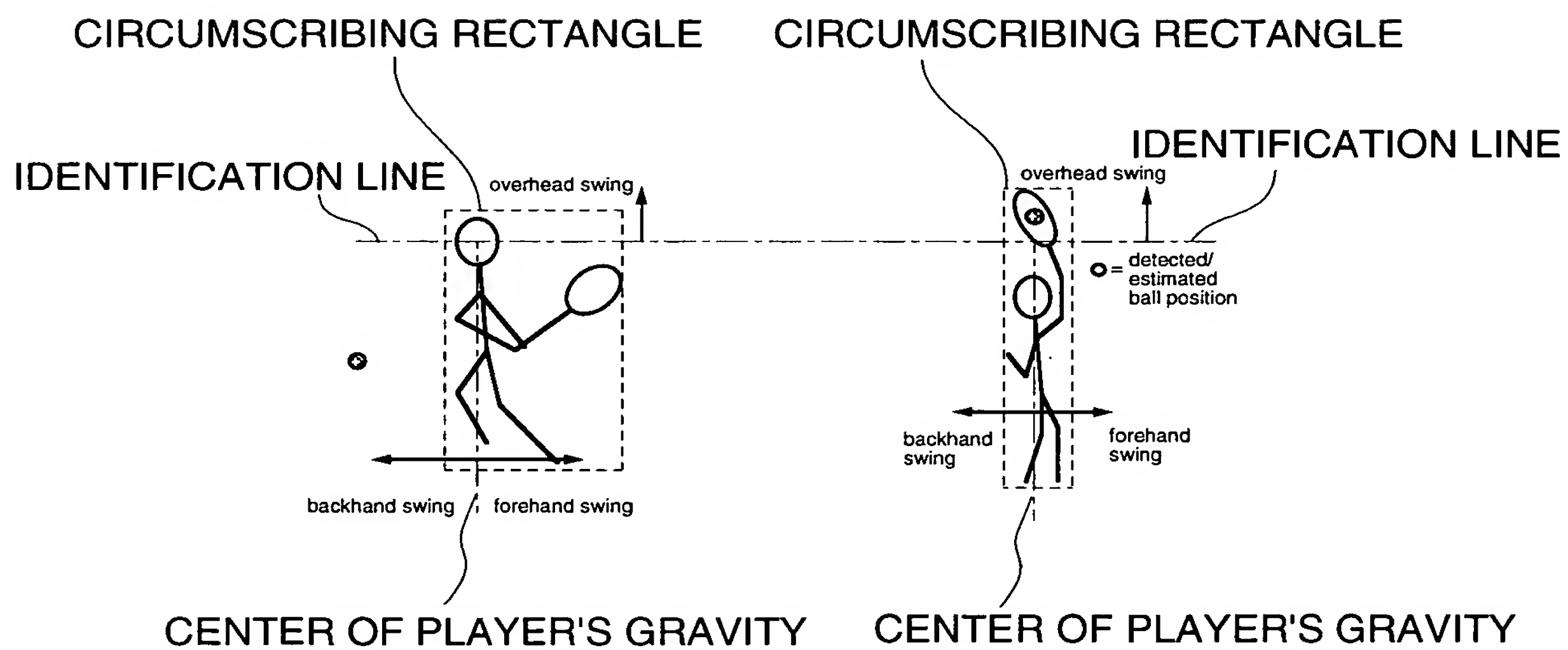
Fig.10

| MOVEMENT INDEX | MOVEMENT INDEX RULE INFORMATION |
|-----------------|--|
| SERVICE | BOTH PLAYERS DO "STAY" IN RESPECTIVE ZONES OUTSIDE THE COURT AT THE SAME POINT IN TIME AND THEN EITHER OF THE PLAYERS DOES "OVERHEAD_SWING" IN THE ZONE OUTSIDE THE COURT. |
| DASH TO THE NET | A PLAYER HITTING THE BALL IS IN A ZONE OTHER THAN THE NET COURT AT THE TIME OF HITTING AND THEN THE PLAYER IS IN THE NET COURT AT THE TIME OF NEXT HITTING. |
| . | . |
| . | . |
| . | . |

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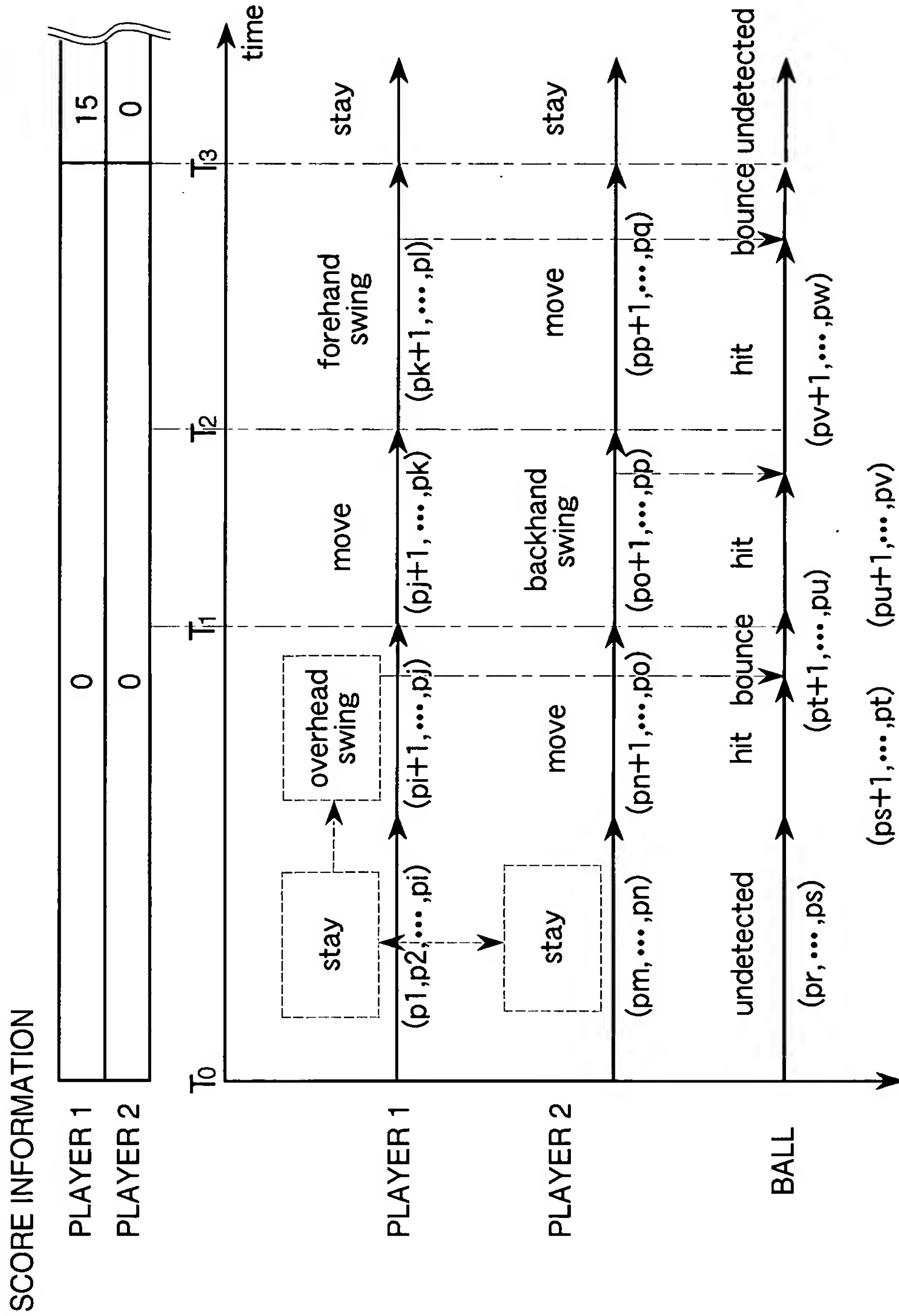
Fig. 11



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Fig.12



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Fig.13

